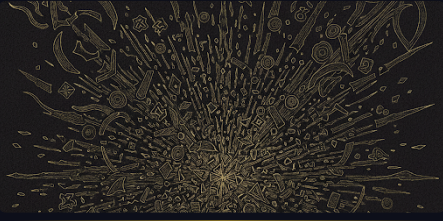


Dispel

2

Spell — Quick



Remove a status effect or all Poison/Burn markers from a unit within 6"