

Golem of Wrath

5

Creature — Large (40-50mm)



[A] 2 AP, CD 2: Eruption — deal 4 damage to all units (allied and enemy) within 3"

Frenzy: when the Golem destroys a unit, it gains +1 AP this turn (max 1/turn).

ATK 6

HP 8

SPD 4"

AP 2