

# Lich

7

Creature — Medium (32mm)



## Caster

**Passive:** when a creature dies within 4", the Lich removes 2 wound markers.

**[A]** 2 AP, CD 3: Death Harvest — deal 2 damage to all units (allied and enemy) within 6". For each unit killed, the Lich gains +1 ATK permanently and removes 3 wound markers

ATK 3

HP 9

SPD 5"

AP 2