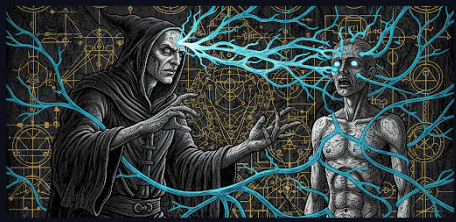


Mind Control

5

Spell — Standard



Gain control of an enemy creature with a cost of 3 Mana or less. The creature immediately gains Haste and +1 AP