

Stampede Beast

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Creature — Large (40-50mm)

★★★



Passive: when it enters base contact with an enemy via movement, deal 2 damage immediately (charge).

[A] 2 AP, CD 2: Rampage — move up to 8" in a straight line. Deal 3 damage to every unit (ally or enemy) it passes through. Cannot be interrupted

2 AP.

ATK 6

HP 8

SPD 6"

AP 2