

Wandering Giant

6

Creature — Huge (60mm+)



[A] 2 AP, CD 2: Boulder Throw — target a point within 6". Deal 3 damage to all units within 2" of that point and Push(2) them. Create a blocking terrain (rubble, circle 1" diameter, indestructible) at the impact point

ATK 5

HP 10

SPD 5"

AP 2