

Warleader



ATK HP SPD AP Size
4 16 7" 2 Medium (32mm)

Mana Start: 5
Regen: 2/turn Max: 14

Mana

max 14

Wounds

max 16

Status tokens

Abilities

[A] Forward! — 2 AP, CD 3

An allied creature within 4" gains Haste and +1 AP this turn. If it was just deployed, it may activate immediately

CD 3

[A] Rallying Strike — 2 AP, CD 3

The Warleader attacks a target in base contact. If the attack destroys the target, all allied units within 4" gain +1 AP this turn

CD 3

[P] Momentum

When an allied creature destroys an enemy within 4" of the Warleader, it gains +2 SPD until end of turn